

# RTEMS POSIX 1003.1 Compliance Guide

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## Preface

This document lists the functions, constant, macros, feature flags, and types defined in the POSIX 1003.1 standard. Each section in this document corresponds to a section in the 1003.1 standard and the implementation status of the items required by the standard are listed.

RTEMS supports a number of POSIX process, user, and group oriented routines in what is referred to as a "SUSP" (Single-User, Single Process) manner. RTEMS supports a single process, multithreaded POSIX 1003.1b environment. In a pure world, there would be no reason to even include routines like `getpid()` when there can only be one process. But providing routines like `getpid()` and making them work in a sensible fashion for an embedded environment while not returning ENOSYS (for not implemented) makes it significantly easier to port code from a UNIX environment without modifying it.



# 1 General

## 1.1 Scope

## 1.2 Normative References

## 1.3 Conformance

```
NGROUPS_MAX, Feature Flag,  
_POSIX_ASYNCHRONOUS_IO, Feature Flag,  
_POSIX_CHOWN_RESTRICTED, Feature Flag,  
_POSIX_FSYNC, Feature Flag,  
_POSIX_JOB_CONTROL, Feature Flag,  
_POSIX_MAPPED_FILES, Feature Flag,  
_POSIX_MEMLOCK, Feature Flag,  
_POSIX_MEMLOCK_RANGE, Feature Flag,  
_POSIX_MEMORY_PROTECTION, Feature Flag,  
_POSIX_MESSAGE_PASSING, Feature Flag,  
_POSIX_PRIORITIZED_IO, Feature Flag,  
_POSIX_PRIORITY_SCHEDULING, Feature Flag,  
_POSIX_REALTIME_SIGNALS, Feature Flag,  
_POSIX_SEMAPHORES, Feature Flag,  
_POSIX_SHARED_MEMORY_OBJECTS, Feature Flag,  
_POSIX_SYNCHRONIZED_IO, Feature Flag,  
_POSIX_TIMERS, Feature Flag,  
_POSIX_THREAD_PRIO_INHERIT, Feature Flag,  
_POSIX_THREAD_PRIORITY_SCHEDULING, Feature Flag,  
_POSIX_THREADS, Feature Flag,  
_POSIX_THREAD_SAFE_FUNCTIONS, Feature Flag,
```



## 2 Terminology and General Requirements

### 2.1 Conventions

### 2.2 Definitions

### 2.3 General Concepts

### 2.4 Error Numbers

E2BIG, Constant, Implemented  
EACCES, Constant, Implemented  
EAGAIN, Constant, Implemented  
EBADF, Constant, Implemented  
EBADMSG, Constant, Implemented  
EBUSY, Constant, Implemented  
ECANCELED, Constant, Unimplemented  
ECHILD, Constant, Implemented  
EDEADLK, Constant, Implemented  
EDOM, Constant, Implemented  
EEXIST, Constant, Implemented  
EFAULT, Constant, Implemented  
EFBIG, Constant, Implemented  
EINPROGRESS, Constant, Implemented  
EINTR, Constant, Implemented  
EINVAL, Constant, Implemented  
EIO, Constant, Implemented  
EISDIR, Constant, Implemented  
EMFILE, Constant, Implemented  
EMLINK, Constant, Implemented  
EMSGSIZE, Constant, Implemented  
ENAMETOOLONG, Constant, Implemented  
ENFILE, Constant, Implemented  
ENODEV, Constant, Implemented  
ENOENT, Constant, Implemented  
ENOEXEC, Constant, Implemented  
ENOLCK, Constant, Implemented  
ENOMEM, Constant, Implemented  
ENOSPC, Constant, Implemented  
ENOSYS, Constant, Implemented  
ENOTDIR, Constant, Implemented  
ENOTEMPTY, Constant, Implemented  
ENOTSUP, Constant, Implemented  
ENOTTY, Constant, Implemented  
ENXIO, Constant, Implemented  
EPERM, Constant, Implemented

EPIPE, Constant, Implemented  
ERANGE, Constant, Implemented  
EROFS, Constant, Implemented  
ESPIPE, Constant, Implemented  
ESRCH, Constant, Implemented  
ETIMEDOUT, Constant, Implemented  
EXDEV, Constant, Implemented

## 2.5 Primitive System Types

dev\_t, Type, Implemented  
gid\_t, Type, Implemented  
ino\_t, Type, Implemented  
mode\_t, Type, Implemented  
nlink\_t, Type, Implemented  
off\_t, Type, Implemented  
pid\_t, Type, Implemented  
pthread\_t, Type, Implemented  
pthread\_attr\_t, Type, Implemented  
pthread\_mutex\_t, Type, Implemented  
pthread\_mutex\_attr\_t, Type, Implemented  
pthread\_cond\_t, Type, Implemented  
pthread\_cond\_attr\_t, Type, Implemented  
pthread\_key\_t, Type, Implemented  
pthread\_once\_t, Type, Implemented  
size\_t, Type, Implemented  
ssize\_t, Type, Implemented  
time\_t, Type, Implemented  
uid\_t, Type, Implemented

NOTE: time\_t is not listed in this section but is used by many functions.

## 2.6 Environment Description

### 2.7 C Language Definitions

#### 2.7.1 Symbols From the C Standard

NULL, Constant, Implemented

#### 2.7.2 POSIX.1 Symbols

\_POSIX\_C\_SOURCE, Feature Flag,

## 2.8 Numerical Limits

### 2.9 C Language Limits

CHAR\_BIT, Constant, Implemented  
CHAR\_MAX, Constant, Implemented

```
CHAR_MIN, Constant, Implemented  
INT_MAX, Constant, Implemented  
INT_MIN, Constant, Implemented  
LONG_MAX, Constant, Implemented  
LONG_MIN, Constant, Implemented  
MB_LEN_MAX, Constant, Implemented  
SCHAR_MAX, Constant, Implemented  
SCHAR_MIN, Constant, Implemented  
SHRT_MAX, Constant, Implemented  
SHRT_MIN, Constant, Implemented  
UCHAR_MAX, Constant, Implemented  
UINT_MAX, Constant, Implemented  
ULONG_MAX, Constant, Implemented  
USHRT_MAX, Constant, Implemented
```

NOTE: These are implemented in GCC's limits.h file.

### 2.9.1 Minimum Values

```
_POSIX_AIO_LISTIO_MAX, Constant, Implemented  
_POSIX_AIO_MAX, Constant, Implemented  
_POSIX_ARG_MAX, Constant, Implemented  
_POSIX_CHILD_MAX, Constant, Implemented  
_POSIX_DELAYTIMER_MAX, Constant, Implemented  
_POSIX_LINK_MAX, Constant, Implemented  
_POSIX_LOGIN_NAME_MAX, Constant, Implemented  
_POSIX_MAX_CANON, Constant, Implemented  
_POSIX_MAX_INPUT, Constant, Implemented  
_POSIX_MQ_OPEN_MAX, Constant, Implemented  
_POSIX_MQ_PRIO_MAX, Constant, Implemented  
_POSIX_NAME_MAX, Constant, Implemented  
_POSIX_NGROUPS_MAX, Constant, Implemented  
_POSIX_OPEN_MAX, Constant, Implemented  
_POSIX_PATH_MAX, Constant, Implemented  
_POSIX_PIPE_BUF, Constant, Implemented  
_POSIX_RTSIG_MAX, Constant, Implemented  
_POSIX_SEM_NSEMS_MAX, Constant, Implemented  
_POSIX_SEM_VALUE_MAX, Constant, Implemented  
_POSIX_SIGQUEUE_MAX, Constant, Implemented  
_POSIX_SSIZE_MAX, Constant, Implemented  
_POSIX_STREAM_MAX, Constant, Implemented  
_POSIX_THREAD_DESTRUCTOR_ITERATIONS, Constant, Implemented  
_POSIX_THREAD_KEYS_MAX, Constant, Implemented  
_POSIX_THREAD_THREADS_MAX, Constant, Implemented  
_POSIX_TTY_NAME_MAX, Constant, Implemented  
_POSIX_TIME_MAX, Constant, Unimplemented  
_POSIX_TZNAME_MAX, Constant, Implemented
```

### 2.9.2 Run-Time Increasable Values

\_POSIX\_NGROUPS\_MAX, Constant, Implemented

### 2.9.3 Run-Time Invariant Values (Possible Indeterminate)

AIO\_LISTIO\_MAX, Constant, Implemented  
AIO\_MAX, Constant, Implemented  
AIO\_PRIO\_DELTA\_MAX, Constant, Implemented  
ARG\_MAX, Constant, Implemented  
CHILD\_MAX, Constant, Implemented  
DELAYTIMER\_MAX, Constant, Implemented  
LOGIN\_NAME\_MAX, Constant, Implemented  
MQ\_OPEN\_MAX, Constant, Implemented  
OPEN\_MAX, Constant, Implemented  
PAGESIZE, Constant, Implemented  
PTHREAD\_DESTRUCTOR\_ITERATIONS, Constant, Implemented  
PTHREAD\_KEYS\_MAX, Constant, Implemented  
PTHREAD\_STACK\_MIN, Constant, Implemented  
PTHREAD\_THREADS\_MAX, Constant, Implemented  
RTSIG\_MAX, Constant, Implemented  
SEM\_NSEMS\_MAX, Constant, Implemented  
SEM\_VALUE\_MAX, Constant, Implemented  
SIGQUEUE\_MAX, Constant, Implemented  
STREAM\_MAX, Constant, Implemented  
TIMER\_MAX, Constant, Implemented  
TTY\_NAME\_MAX, Constant, Implemented  
TZNAME\_MAX, Constant, Implemented

### 2.9.4 Pathname Variable Values

LINK\_MAX, Constant, Implemented  
MAX\_CANON, Constant, Implemented  
MAX\_INPUT, Constant, Implemented  
NAME\_MAX, Constant, Implemented  
PATH\_MAX, Constant, Implemented  
PIPE\_BUF, Constant, Implemented

### 2.9.5 Invariant Values

SSIZE\_MAX, Constant, Implemented

### 2.9.6 Maximum Values

\_POSIX\_CLOCKRES\_MIN, Constant, Implemented

## 2.10 Symbolic Constants

### 2.10.1 Symbolic Constants for the access Function

R\_OK, Constant, Implemented  
W\_OK, Constant, Implemented

X\_OK, Constant, Implemented  
F\_OK, Constant, Implemented

### 2.10.2 Symbolic Constants for the lseek Function

SEEK\_SET, Constant, Implemented  
SEEK\_CUR, Constant, Implemented  
SEEK\_END, Constant, Implemented

### 2.10.3 Compile-Time Symbolic Constants for Portability Specifications

\_POSIX\_ASYNCNCHRONOUS\_IO, Feature Flag,  
\_POSIX\_FSYNC, Feature Flag,  
\_POSIX\_JOB\_CONTROL, Feature Flag,  
\_POSIX\_MAPPED\_FILES, Feature Flag,  
\_POSIX\_MEMLOCK, Feature Flag,  
\_POSIX\_MEMLOCK\_RANGE, Feature Flag,  
\_POSIX\_MEMORY\_PROTECTION, Feature Flag,  
\_POSIX\_MESSAGE\_PASSING, Feature Flag,  
\_POSIX\_PRIORITIZED\_IO, Feature Flag,  
\_POSIX\_PRIORITY\_SCHEDULING, Feature Flag,  
\_POSIX\_REALTIME\_SIGNALS, Feature Flag,  
\_POSIX\_SAVED\_IDS, Feature Flag,  
\_POSIX\_SEMAPHORES, Feature Flag,  
\_POSIX\_SHARED\_MEMORY\_OBJECTS, Feature Flag,  
\_POSIX\_SYNCHRONIZED\_IO, Feature Flag,  
\_POSIX\_THREADS, Feature Flag,  
\_POSIX\_THREAD\_ATTR\_STACKADDR, Feature Flag,  
\_POSIX\_THREAD\_ATTR\_STACKSIZE, Feature Flag,  
\_POSIX\_THREAD\_PRIORITY\_SCHEDULING, Feature Flag,  
\_POSIX\_THREAD\_PRIO\_INHERIT, Feature Flag,  
\_POSIX\_THREAD\_PRIO\_CEILING, Feature Flag,  
\_POSIX\_THREAD\_PROCESS\_SHARED, Feature Flag,  
\_POSIX\_THREAD\_SAFE\_FUNCTIONS, Feature Flag,  
\_POSIX\_TIMERS, Feature Flag,  
\_POSIX\_VERSION, Feature Flag,

### 2.10.4 Execution-Time Symbolic Constants for Portability Specifications

\_POSIX\_ASYNC\_IO, Feature Flag,  
\_POSIX\_CHOWN\_RESTRICTED, Feature Flag,  
\_POSIX\_NO\_TRUNC, Feature Flag,  
\_POSIX\_PRIO\_IO, Feature Flag,  
\_POSIX\_SYNC\_IO, Feature Flag,  
\_POSIX\_VDISABLE, Feature Flag,



## 3 Process Primitives

### 3.1 Process Creation and Execution

#### 3.1.1 Process Creation

`fork()`, Function, Unimplementable, Requires Processes

#### 3.1.2 Execute a File

`execl()`, Function, Unimplementable, Requires Processes  
`execv()`, Function, Unimplementable, Requires Processes  
`execle()`, Function, Unimplementable, Requires Processes  
`execve()`, Function, Unimplementable, Requires Processes  
`execlp()`, Function, Unimplementable, Requires Processes  
`execvp()`, Function, Unimplementable, Requires Processes

#### 3.1.3 Register Fork Handlers

`pthread_atfork()`, Function, Unimplementable, Requires Processes

### 3.2 Process Termination

#### 3.2.1 Wait for Process Termination

`wait()`, Function, Unimplementable, Requires Processes  
`waitpid()`, Function, Unimplementable, Requires Processes  
`WNOHANG`, Constant, Unimplementable, Requires Processes  
`WUNTRACED`, Constant, Unimplementable, Requires Processes  
`WIFEXITED()`, Function, Unimplementable, Requires Processes  
`WEXITSTATUS()`, Function, Unimplementable, Requires Processes  
`WIFSIGNALED()`, Function, Unimplementable, Requires Processes  
`WTERMSIG()`, Function, Unimplementable, Requires Processes  
`WIFSTOPPED()`, Function, Unimplementable, Requires Processes  
`WSTOPSIG()`, Function, Unimplementable, Requires Processes

#### 3.2.2 Terminate a Process

`_exit()`, Function, Implemented

### 3.3 Signals

#### 3.3.1 Signal Concepts

##### 3.3.1.1 Signal Names

`sigset_t`, Type, Implemented  
`SIG_DFL`, Constant, Implemented  
`SIG_IGN`, Constant, Implemented  
`SIG_ERR`, Constant, Implemented  
`SIGABRT`, Constant, Implemented

```
SIGALRM, Constant, Implemented
SIGFPE, Constant, Implemented
SIGHUP, Constant, Implemented
SIGILL, Constant, Implemented
SIGINT, Constant, Implemented
SIGKILL, Constant, Implemented
SIGPIPE, Constant, Implemented
SIGQUIT, Constant, Implemented
SIGSEGV, Constant, Implemented
SIGTERM, Constant, Implemented
SIGUSR1, Constant, Implemented
SIGUSR2, Constant, Implemented
SIGCHLD, Constant, Unimplemented
SIGCONT, Constant, Unimplemented
SIGSTOP, Constant, Unimplemented
SIGTSTP, Constant, Unimplemented
SIGTTIN, Constant, Unimplemented
SIGTTOU, Constant, Unimplemented
SIGBUS, Constant, Implemented
SIGRTMIN, Constant, Implemented
SIGRTMAX, Constant, Implemented
```

NOTE: SIG\_ERR is technically an extension to the C Library which is not documented anywhere else according to the index.

### 3.3.1.2 Signal Generation and Delivery

```
struct sigevent, Type, Implemented
union sigval, Type, Implemented
SIGEV_NONE, Constant, Implemented
SIGEV_SIGNAL, Constant, Implemented
SIGEV_THREAD, Constant, Implemented
```

### 3.3.1.3 Signal Actions

```
siginfo_t, Type, Implemented
SI_USER, Constant, Implemented
SI_QUEUE, Constant, Implemented
SI_TIMER, Constant, Implemented
SI_ASYNCIO, Constant, Implemented
SI_MESGQ, Constant, Implemented
```

### 3.3.2 Send a Signal to a Process

```
kill(), Function, Implemented
```

### 3.3.3 Manipulate Signal Sets

```
sigemptyset(), Function, Implemented
sigfillset(), Function, Implemented
sigaddset(), Function, Implemented
```

sigdelset(), Function, Implemented  
sigismember(), Function, Implemented

### 3.3.4 Examine and Change Signal Action

sigaction(), Function, Implemented  
sigaction, Type, Implemented  
SA\_NOCLDSTOP, Constant, Implemented  
SA\_SIGINFO, Constant, Implemented

### 3.3.5 Examine and Change Blocked Signals

pthread\_sigmask(), Function, Implemented  
sigprocmask(), Function, Implemented  
SIG\_BLOCK, Constant, Implemented  
SIG\_UNBLOCK, Constant, Implemented  
SIG\_SETMASK, Constant, Implemented

### 3.3.6 Examine Pending Signals

sigpending(), Function, Implemented

### 3.3.7 Wait for a Signal

sigsuspend(), Function, Implemented

### 3.3.8 Synchronously Accept a Signal

sigwait(), Function, Implemented  
sigwaitinfo(), Function, Implemented  
sigtimedwait(), Function, Implemented

### 3.3.9 Queue a Signal to a Process

sigqueue(), Function, Implemented

### 3.3.10 Send a Signal to a Thread

pthread\_kill(), Function, Implemented

## 3.4 Timer Operations

### 3.4.1 Schedule Alarm

alarm(), Function, Implemented

### 3.4.2 Suspend Process Execution

pause(), Function, Implemented

### 3.4.3 Delay Process Execution

sleep(), Function, Implemented



## 4 Process Environment

### 4.1 Process Identification

#### 4.1.1 Get Process and Parent Process IDs

getpid(), Function, Implemented, SUSP Functionality  
getppid(), Function, Implemented, SUSP Functionality

### 4.2 User Identification

#### 4.2.1 Get Real User Effective User Real Group and Effective Group IDs

getuid(), Function, Implemented, SUSP Functionality  
geteuid(), Function, Implemented, SUSP Functionality  
getgid(), Function, Implemented, SUSP Functionality  
getegid(), Function, Implemented, SUSP Functionality

#### 4.2.2 Set User and Group IDs

setuid(), Function, Implemented, SUSP Functionality  
setgid(), Function, Implemented, SUSP Functionality

#### 4.2.3 Get Supplementary Group IDs

getgroups(), Function, Implemented, SUSP Functionality

#### 4.2.4 Get User Name

getlogin(), Function, Implemented, SUSP Functionality  
getlogin\_r(), Function, Implemented, SUSP Functionality

### 4.3 Process Groups

#### 4.3.1 Get Process Group ID

getpgrp(), Function, Implemented, SUSP Functionality

#### 4.3.2 Create Session and Set Process Group ID

setsid(), Function, Implemented, SUSP Functionality

#### 4.3.3 Set Process Group ID for Job Control

setpgid(), Function, Dummy Implementation

### 4.4 System Identification

#### 4.4.1 Get System Name

struct utsname, Type, Implemented  
uname(), Function, Implemented

## 4.5 Time

### 4.5.1 Get System Time

`time()`, Function, Implemented

### 4.5.2 Get Process Times

`struct tms`, Type, Implemented  
`times()`, Function, Implemented

NOTE: `times` always returns 0 for `tms_stime`, `tms_cutime`, and `tms_cstime` fields of the `struct tms` returned.

## 4.6 Environment Variables

### 4.6.1 Environment Access

`getenv()`, Function, Implemented

## 4.7 Terminal Identification

### 4.7.1 Generate Terminal Pathname

`ctermid()`, Function, Implemented

### 4.7.2 Determine Terminal Device Name

`ttyname()`, Function, Implemented, untested  
`ttyname_r()`, Function, Implemented, untested  
`isatty()`, Function, Implemented

## 4.8 Configurable System Variables

### 4.8.1 Get Configurable System Variables

`sysconf()`, Function, Dummy Implementation  
`_SC_AIO_LISTIO_MAX`, Constant, Implemented  
`_SC_AIO_MAX`, Constant, Implemented  
`_SC_AIO_PRIO_DELTA_MAX`, Constant, Implemented  
`_SC_ARG_MAX`, Constant, Implemented  
`_SC_CHILD_MAX`, Constant, Implemented  
`_SC_CLK_TCK`, Constant, Implemented  
`CLK_TCK`, Constant, Implemented  
`_SC_DELAYTIMER_MAX`, Constant, Implemented  
`_SC_GETGR_R_SIZE_MAX`, Constant, Implemented  
`_SC_GETPW_R_SIZE_MAX`, Constant, Implemented  
`_SC_LOGIN_NAME_MAX`, Constant, Implemented  
`_SC_MQ_OPEN_MAX`, Constant, Implemented  
`_SC_MQ_PRIO_MAX`, Constant, Implemented  
`_SC_NGROUPS_MAX`, Constant, Implemented  
`_SC_OPEN_MAX`, Constant, Implemented

```
_SC_PAGESIZE, Constant, Implemented
_SC_RTSIG_MAX, Constant, Implemented
_SC_SEM_NSEMS_MAX, Constant, Implemented
_SC_SEM_VALUE_MAX, Constant, Implemented
_SC_SIGQUEUE_MAX, Constant, Implemented
_SC_STREAM_MAX, Constant, Implemented
_SC_THREAD_DESTRUCTOR_ITERATIONS, Constant, Implemented
_SC_THREAD_KEYS_MAX, Constant, Implemented
_SC_THREAD_STACK_MIN, Constant, Implemented
_SC_THREAD_THREADS_MAX, Constant, Implemented
_SC_TIMER_MAX, Constant, Implemented
_SC_TTY_NAME_MAX, Constant, Implemented
_SC_TZNAME_MAX, Constant, Implemented
_SC_ASYNCHRONOUS_IO, Constant, Implemented
_SC_FSYNC, Constant, Implemented
_SC_JOB_CONROL, Constant, Implemented
_SC_MAPPED_FILES, Constant, Implemented
_SC_MEMLOCK, Constant, Implemented
_SC_MEMLOCK_RANGE, Constant, Implemented
_SC_MEMORY_PROTECTION, Constant, Implemented
_SC_MESSAGE_PASSING, Constant, Implemented
_SC_PRIORITIZED_IO, Constant, Implemented
_SC_PRIORITY_SCHEDULING, Constant, Unimplemented
_SC_REALTIME_SIGNALS, Constant, Implemented
_SC_SAVED_IDS, Constant, Implemented
_SC_SEMAPHORES, Constant, Implemented
_SC_SHARED_MEMORY_OBJECTS, Constant, Implemented
_SC_SYNCHRONIZED_IO, Constant, Implemented
_SC_TIMERS, Constant, Implemented
_SC_THREADS, Constant, Implemented
_SC_THREAD_ATTR_STACKADDR, Constant, Implemented
_SC_THREAD_ATTR_STACKSIZE, Constant, Implemented
_SC_THREAD_PRIORITY_SCHEDULING, Constant, Implemented
_SC_THREAD_PRIO_INHERIT, Constant, Implemented
_SC_THREAD_PRIO_PROTECT, Constant, Unimplemented
_SC_THREAD_PROCESS_SHARED, Constant, Implemented
_SC_THREAD_SAFE_FUNCTIONS, Constant, Implemented
_SC_VERSION, Constant, Implemented
```



## 5 Files and Directories

### 5.1 Directories

#### 5.1.1 Format of Directory Entries

#### 5.1.2 Directory Operations

```
struct dirent, Type, Implemented  
opendir(), Function, Implemented  
readdir(), Function, Implemented  
readdir_r(), Function, Implemented  
rewinddir(), Function, Implemented  
closedir(), Function, Implemented
```

### 5.2 Working Directory

#### 5.2.1 Change Current Working Directory

```
chdir(), Function, Implemented
```

#### 5.2.2 Get Working Directory Pathname

```
getcwd(), Function, Implemented
```

### 5.3 General File Creation

#### 5.3.1 Open a File

```
open(), Function, Implemented  
O_RDONLY, Constant, Implemented  
O_WRONLY, Constant, Implemented  
O_RDWR, Constant, Implemented  
O_APPEND, Constant, Implemented  
O_CREAT, Constant, Implemented  
O_DSYNC, Constant, Unimplemented  
O_EXCL, Constant, Implemented  
O_NOCTTY, Constant, Implemented  
O_NONBLOCK, Constant, Implemented  
O_RSYNC, Constant, Unimplemented  
O_SYNC, Constant, Implemented  
O_TRUNC, Constant, Implemented
```

NOTE: In the newlib fcntl.h, O\_SYNC is defined only if \_POSIX\_SOURCE is not defined.  
This seems wrong.

#### 5.3.2 Create a New File or Rewrite an Existing One

```
creat(), Function, Implemented
```

### 5.3.3 Set File Creation Mask

`umask()`, Function, Implemented

### 5.3.4 Link to a File

`link()`, Function, Implemented

## 5.4 Special File Creation

### 5.4.1 Make a Directory

`mkdir()`, Function, Implemented

### 5.4.2 Make a FIFO Special File

`mkfifo()`, Function, Untested Implementation

NOTE: `mkfifo()` is implemented but no filesystem supports FIFOs.

## 5.5 File Removal

### 5.5.1 Remove Directory Entries

`unlink()`, Function, Implemented

### 5.5.2 Remove a Directory

`rmdir()`, Function, Implemented

### 5.5.3 Rename a File

`rename()`, Function, Implemented

## 5.6 File Characteristics

### 5.6.1 File Characteristics Header and Data Structure

`struct stat`, Type, Implemented

### 5.6.1.1 <sys/stat.h> File Types

`S_ISBLK()`, Function, Implemented  
`S_ISCHR()`, Function, Implemented  
`S_ISDIR()`, Function, Implemented  
`S_ISFIFO()`, Function, Implemented  
`S_ISREG()`, Function, Implemented  
`S_TYPEISMQ()`, Function, Unimplemented  
`S_TYPEISSEM()`, Function, Unimplemented  
`S_TYPEISSHM()`, Function, Unimplemented

### 5.6.1.2 <sys/stat.h> File Modes

S\_IRWXU, Constant, Implemented  
S\_IRUSR, Constant, Implemented  
S\_IWUSR, Constant, Implemented  
S\_IXUSR, Constant, Implemented  
S\_IRWXG, Constant, Implemented  
S\_IRGRP, Constant, Implemented  
S\_IWGRP, Constant, Implemented  
S\_IXGRP, Constant, Implemented  
S\_IRWXO, Constant, Implemented  
S\_IROTH, Constant, Implemented  
S\_IWOTH, Constant, Implemented  
S\_IXOTH, Constant, Implemented  
S\_ISUID, Constant, Implemented  
S\_ISGID, Constant, Implemented

### 5.6.1.3 <sys/stat.h> Time Entries

## 5.6.2 Get File Status

stat(), Function, Implemented  
fstat(), Function, Implemented

### 5.6.3 Check File Accessibility

access(), Function, Implemented

### 5.6.4 Change File Modes

chmod(), Function, Implemented  
fchmod(), Function, Implemented

### 5.6.5 Change Owner and Group of a File

chown(), Function, Implemented

### 5.6.6 Set File Access and Modification Times

struct utimbuf, Type, Implemented  
utime(), Function, Implemented

### 5.6.7 Truncate a File to a Specified Length

ftruncate(), Function, Implemented

## 5.7 Configurable Pathname Variable

### 5.7.1 Get Configurable Pathname Variables

pathconf(), Function, Implemented  
fpathconf(), Function, Implemented  
\_PC\_LINK\_MAX, Constant, Implemented  
\_PC\_MAX\_CANON, Constant, Implemented

```
_PC_MAX_INPUT, Constant, Implemented  
_PC_MAX_INPUT, Constant, Implemented  
_PC_NAME_MAX, Constant, Implemented  
_PC_PATH_MAX, Constant, Implemented  
_PC_PIPE_BUF, Constant, Implemented  
_PC_ASYNC_IO, Constant, Implemented  
_PC_CHOWN_RESTRICTED, Constant, Implemented  
_PC_NO_TRUNC, Constant, Implemented  
_PC_PRIO_IO, Constant, Implemented  
_PC_SYNC_IO, Constant, Implemented  
_PC_VDISABLE, Constant, Implemented
```

NOTE: The newlib unistd.h and sys/unistd.h are installed and the include search patch is used to get the right one. There are conflicts between the newlib unistd.h and RTEMS' version.

## 6 Input and Output Primitives

### 6.1 Pipes

#### 6.1.1 Create an Inter-Process Channel

pipe(), Function, Dummy Implementation

NOTE: pipe() returns ENOSYS.

### 6.2 File Descriptor Manipulation

#### 6.2.1 Duplicate an Open File Descriptor

dup(), Function, Implemented

dup2(), Function, Implemented

### 6.3 File Descriptor Deassignment

#### 6.3.1 Close a File

close(), Function, Implemented

### 6.4 Input and Output

#### 6.4.1 Read from a File

read(), Function, Implemented

#### 6.4.2 Write to a File

write(), Function, Implemented

### 6.5 Control Operations on Files

#### 6.5.1 Data Definitions for File Control Operations

#### 6.5.2 File Control

struct flock, Type, Implemented

fcntl(), Function, Implemented

F\_DUPFD, Constant, Implemented

F\_GETFD, Constant, Implemented

F\_GETLK, Constant, Implemented

F\_SETFD, Constant, Implemented

F\_GETFL, Constant, Implemented

F\_SETFL, Constant, Implemented

F\_SETLK, Constant, Implemented

F\_SETLKW, Constant, Implemented

FD\_CLOEXEC, Constant, Implemented

F\_RDLCK, Constant, Implemented

F\_UNLCK, Constant, Implemented  
F\_WRLCK, Constant, Implemented  
O\_ACCMODE, Constant, Implemented

NOTE: A number of constants are used by both open and fcntl. O\_CREAT, O\_EXCL, O\_NOCTTY, O\_TRUNC, O\_APPEND, O\_DSYNC, O\_NONBLOCK, O\_RSYNC, O\_SYNC, O\_RDONLY, O\_RDWR, and O\_WRONLY are also included in another section. See [Section 5.3.1 \[Open a File\]](#), page 19.

### 6.5.3 Reposition Read/Write File Offset

lseek(), Function, Implemented  
SEEK\_SET, Constant, Implemented  
SEEK\_CUR, Constant, Implemented  
SEEK\_END, Constant, Implemented

## 6.6 File Synchronization

### 6.6.1 Synchronize the State of a File

fsync(), Function, Implemented

### 6.6.2 Synchronize the Data of a File

fdatasync(), Function, Implemented

## 6.7 Asynchronous Input and Output

### 6.7.1 Data Definitions for Asynchronous Input and Output

#### 6.7.1.1 Asynchronous I/O Control Block

struct aiocb, Type, Untested Implementation

#### 6.7.1.2 Asynchronous I/O Manifest Constants

AIO\_CANCELED, Constant, Implemented  
AIO\_NOTCANCELED, Constant, Implemented  
AIO\_ALLDONE, Constant, Implemented  
LIO\_WAIT, Constant, Implemented  
LIO\_NOWAIT, Constant, Implemented  
LIO\_READ, Constant, Implemented  
LIO\_WRITE, Constant, Implemented  
LIO\_NOP, Constant, Implemented

#### 6.7.2 Asynchronous Read

aio\_read(), Function, Dummy Implementation

#### 6.7.3 Asynchronous Write

aio\_write(), Function, Dummy Implementation

#### 6.7.4 List Directed I/O

lio\_listio(), Function, Dummy Implementation

**6.7.5 Retrieve Error Status of Asynchronous I/O Operation**

`aio_error()`, Function, Dummy Implementation

**6.7.6 Retrieve Return Status of Asynchronous I/O Operation**

`aio_return()`, Function, Dummy Implementation

**6.7.7 Cancel Asynchronous I/O Request**

`aio_cancel()`, Function, Dummy Implementation

**6.7.8 Wait for Asynchronous I/O Request**

`aio_suspend()`, Function, Dummy Implementation

**6.7.9 Asynchronous File Synchronization**

`aio_fsync()`, Function, Dummy Implementation



## 7 Device- and Class-Specific Functions

### 7.1 General Terminal Interface

#### 7.1.1 Interface Characteristics

##### 7.1.1.1 Opening a Terminal Device File

##### 7.1.1.2 Process Groups (TTY)

##### 7.1.1.3 The Controlling Terminal

##### 7.1.1.4 Terminal Access Control

##### 7.1.1.5 Input Processing and Reading Data

##### 7.1.1.6 Canonical Mode Input Processing

##### 7.1.1.7 Noncanonical Mode Input Processing

- Case A - MIN > 0 and TIME > 0
- Case B - MIN > 0 and TIME = 0
- Case C - MIN = 0 and TIME > 0
- Case D - MIN = 0 and TIME = 0

##### 7.1.1.8 Writing Data and Output Processing

##### 7.1.1.9 Special Characters

INTR, Constant, Implemented  
QUIT, Constant, Implemented  
ERASE, Constant, Implemented  
KILL, Constant, Implemented  
EOF, Constant, Implemented  
NL, Constant, Implemented  
EOL, Constant, Implemented  
SUSP, Constant, Implemented  
STOP, Constant, Implemented  
START, Constant, Implemented  
CR, Constant, Implemented

##### 7.1.1.10 Modem Disconnect

##### 7.1.1.11 Closing a Terminal Device File

### 7.1.2 Parameters That Can Be Set

#### 7.1.2.1 `termios` Structure

`tcflag_t`, Type, Implemented  
`cc_t`, Type, Implemented  
`struct termios`, Type, Implemented

### 7.1.2.2 Input Modes

BRKINT, Constant, Implemented  
ICRNL, Constant, Implemented  
IGNBREAK, Constant, Unimplemented  
IGNCR, Constant, Implemented  
IGNPAR, Constant, Implemented  
INLCR, Constant, Implemented  
INPCK, Constant, Implemented  
ISTRIP, Constant, Implemented  
IXOFF, Constant, Implemented  
IXON, Constant, Implemented  
PARMRK, Constant, Implemented

### 7.1.2.3 Output Modes

OPOST, Constant, Implemented

### 7.1.2.4 Control Modes

CLOCAL, Constant, Implemented  
CREAD, Constant, Implemented  
CSIZE, Constant, Implemented  
CS5, Constant, Implemented  
CS6, Constant, Implemented  
CS7, Constant, Implemented  
CS8, Constant, Implemented  
CSTOPB, Constant, Implemented  
HUPCL, Constant, Implemented  
PARENB, Constant, Implemented  
PARODD, Constant, Implemented

### 7.1.2.5 Local Modes

ECHO, Constant, Implemented  
ECHOE, Constant, Implemented  
ECHOK, Constant, Implemented  
ECHONL, Constant, Implemented  
ICANON, Constant, Implemented  
IEXTEN, Constant, Implemented  
ISIG, Constant, Implemented  
NOFLSH, Constant, Implemented  
TOSTOP, Constant, Implemented

### 7.1.2.6 Special Control Characters

VEOF, Constant, Implemented  
VEOL, Constant, Implemented  
VERASE, Constant, Implemented  
VINTR, Constant, Implemented  
VKILL, Constant, Implemented

VQUIT, Constant, Implemented  
VSUSP, Constant, Implemented  
VSTART, Constant, Implemented  
VSTOP, Constant, Implemented  
VMIN, Constant, Implemented  
VTIME, Constant, Implemented

### 7.1.3 Baud Rate Values

B0, Constant, Implemented  
B50, Constant, Implemented  
B75, Constant, Implemented  
B110, Constant, Implemented  
B134, Constant, Implemented  
B150, Constant, Implemented  
B200, Constant, Implemented  
B300, Constant, Implemented  
B600, Constant, Implemented  
B1200, Constant, Implemented  
B1800, Constant, Implemented  
B2400, Constant, Implemented  
B4800, Constant, Implemented  
B9600, Constant, Implemented  
B19200, Constant, Implemented  
B38400, Constant, Implemented

#### 7.1.3.1 Baud Rate Functions

cfgetospeed(), Function, Implemented  
cfsetospeed(), Function, Implemented  
cfgetispeed(), Function, Implemented  
cfsetispeed(), Function, Implemented  
TCIFLUSH, Constant, Implemented  
TCOFLUSH, Constant, Implemented  
TCIOFLUSH, Constant, Implemented  
TCOOFF, Constant, Implemented  
TCOON, Constant, Implemented  
TCIOOFF, Constant, Implemented  
TCIOON, Constant, Implemented

## 7.2 General Terminal Interface Control Functions

### 7.2.1 Get and Set State

tcgetattr(), Function, Implemented  
tcsetattr(), Function, Implemented

### 7.2.2 Line Control Functions

tcsendbreak(), Function, Dummy Implementation

tcdrain(), Function, Implemented  
tcflush(), Function, Dummy Implementation  
tcflow(), Function, Dummy Implementation

### 7.2.3 Get Foreground Process Group ID

tcgetpgrp(), Function, Implemented, SUSP

### 7.2.4 Set Foreground Process Group ID

tcsetpgrp(), Function, Dummy Implementation

## 8 Language-Specific Services for the C Programming Language

### 8.1 Referenced C Language Routines

ANSI C Section 4.2 — Diagnostics

`assert()`, Function, Implemented

ANSI C Section 4.3 — Character Handling

`isalnum()`, Function, Implemented  
`isalpha()`, Function, Implemented  
`iscntrl()`, Function, Implemented  
`isdigit()`, Function, Implemented  
`isgraph()`, Function, Implemented  
`islower()`, Function, Implemented  
`isprint()`, Function, Implemented  
`ispunct()`, Function, Implemented  
`isspace()`, Function, Implemented  
`isupper()`, Function, Implemented  
`isxdigit()`, Function, Implemented  
`tolower()`, Function, Implemented  
`toupper()`, Function, Implemented

ANSI C Section 4.4 — Localization

`setlocale()`, Function, Implemented

ANSI C Section 4.5 — Mathematics

`acos()`, Function, Implemented  
`asin()`, Function, Implemented  
`atan()`, Function, Implemented  
`atan2()`, Function, Implemented  
`cos()`, Function, Implemented  
`sin()`, Function, Implemented  
`tan()`, Function, Implemented  
`cosh()`, Function, Implemented  
`sinh()`, Function, Implemented  
`tanh()`, Function, Implemented  
`exp()`, Function, Implemented  
`frexp()`, Function, Implemented  
`ldexp()`, Function, Implemented  
`log()`, Function, Implemented  
`log10()`, Function, Implemented  
`modf()`, Function, Implemented  
`pow()`, Function, Implemented  
`sqrt()`, Function, Implemented  
`ceil()`, Function, Implemented  
`fabs()`, Function, Implemented

`floor()`, Function, Implemented  
`fmod()`, Function, Implemented

#### ANSI C Section 4.6 — Non-Local Jumps

`setjmp()`, Function, Implemented  
`longjmp()`, Function, Implemented

#### ANSI C Section 4.9 — Input/Output

`FILE`, Type, Implemented  
`clearerr()`, Function, Implemented  
`fclose()`, Function, Implemented  
`feof()`, Function, Implemented  
`ferror()`, Function, Implemented  
`fflush()`, Function, Implemented  
`fgetc()`, Function, Implemented  
`fgets()`, Function, Implemented  
`fopen()`, Function, Implemented  
`fputc()`, Function, Implemented  
`fputs()`, Function, Implemented  
`fread()`, Function, Implemented  
`freopen()`, Function, Implemented  
`fseek()`, Function, Implemented  
`ftell()`, Function, Implemented  
`fwrite()`, Function, Implemented  
`getc()`, Function, Implemented  
`getchar()`, Function, Implemented  
`gets()`, Function, Implemented  
`perror()`, Function, Implemented  
`printf()`, Function, Implemented  
`fprintf()`, Function, Implemented  
`sprintf()`, Function, Implemented  
`putc()`, Function, Implemented  
`putchar()`, Function, Implemented  
`puts()`, Function, Implemented  
`remove()`, Function, Implemented  
`rewind()`, Function, Implemented  
`scanf()`, Function, Implemented  
`fscanf()`, Function, Implemented  
`sscanf()`, Function, Implemented  
`setbuf()`, Function, Implemented  
`tmpfile()`, Function, Implemented  
`tmpnam()`, Function, Implemented  
`ungetc()`, Function, Implemented

NOTE: `rename` is also included in another section. [Section 5.5.3 \[Rename a File\]](#), page 20.

#### ANSI C Section 4.10 — General Utilities

```
abs(), Function, Implemented  
atof(), Function, Implemented  
atoi(), Function, Implemented  
atol(), Function, Implemented  
rand(), Function, Implemented  
srand(), Function, Implemented  
calloc(), Function, Implemented  
free(), Function, Implemented  
malloc(), Function, Implemented  
realloc(), Function, Implemented  
abort(), Function, Implemented  
exit(), Function, Implemented  
bsearch(), Function, Implemented  
qsort(), Function, Implemented
```

NOTE: `getenv` is also included in another section. [Section 4.6.1 \[Environment Access\], page 16.](#)

#### ANSI C Section 4.11 — String Handling

```
strcpy(), Function, Implemented  
strncpy(), Function, Implemented  
strcat(), Function, Implemented  
strncat(), Function, Implemented  
strcmp(), Function, Implemented  
strncmp(), Function, Implemented  
strchr(), Function, Implemented  
strcspn(), Function, Implemented  
strpbrk(), Function, Implemented  
strrchr(), Function, Implemented  
strspn(), Function, Implemented  
strstr(), Function, Implemented  
strtok(), Function, Implemented  
strlen(), Function, Implemented
```

#### ANSI C Section 4.12 — Date and Time Handling

```
asctime(), Function, Implemented  
ctime(), Function, Implemented  
gmtime(), Function, Implemented  
localtime(), Function, Implemented  
mktime(), Function, Implemented  
strftime(), Function, Implemented
```

NOTE: RTEMS has no notion of time zones.

NOTE: `time` is also included in another section. [Section 4.5.1 \[Get System Time\], page 16.](#)

#### From Surrounding Text

```
EXIT_SUCCESS, Constant, Implemented
```

EXIT\_FAILURE, Constant, Implemented

### 8.1.1 Extensions to Time Functions

### 8.1.2 Extensions to setlocale Function

LC\_CTYPE, Constant, Implemented  
LC\_COLLATE, Constant, Implemented  
LC\_TIME, Constant, Implemented  
LC\_NUMERIC, Constant, Implemented  
LC\_MONETARY, Constant, Implemented  
LC\_ALL, Constant, Implemented

## 8.2 C Language Input/Output Functions

### 8.2.1 Map a Stream Pointer to a File Descriptor

fileno(), Function, Implemented  
STDIN\_FILENO, Constant, Implemented  
STDOUT\_FILENO, Constant, Implemented  
STDERR\_FILENO, Constant, Implemented

### 8.2.2 Open a Stream on a File Descriptor

fdopen(), Function, Implemented

### 8.2.3 Interactions of Other FILE-Type C Functions

### 8.2.4 Operations on Files - the remove Function

### 8.2.5 Temporary File Name - the tmpnam Function

### 8.2.6 Stdio Locking Functions

flockfile(), Function, Unimplemented  
ftrylockfile(), Function, Unimplemented  
funlockfile(), Function, Unimplemented

### 8.2.7 Stdio With Explicit Client Locking

getc\_unlocked(), Function, Unimplemented  
getchar\_unlocked(), Function, Unimplemented  
putc\_unlocked(), Function, Unimplemented  
putchar\_unlocked(), Function, Unimplemented

## 8.3 Other C Language Functions

### 8.3.1 Nonlocal Jumps

sigjmp\_buf, Type, Implemented  
sigsetjmp(), Function, Implemented  
siglongjmp(), Function, Implemented

### 8.3.2 Set Time Zone

`tzset()`, Function, Unimplemented

### 8.3.3 Find String Token

`strtok_r()`, Function, Implemented

### 8.3.4 ASCII Time Representation

`asctime_r()`, Function, Implemented

### 8.3.5 Current Time Representation

`ctime_r()`, Function, Implemented

### 8.3.6 Coordinated Universal Time

`gmtime_r()`, Function, Implemented

### 8.3.7 Local Time

`localtime_r()`, Function, Implemented

### 8.3.8 Pseudo-Random Sequence Generation Functions

`rand_r()`, Function, Implemented



## 9 System Databases

### 9.1 System Databases Section

### 9.2 Database Access

#### 9.2.1 Group Database Access

```
struct group, Type, Implemented  
getgrgid(), Function, Implemented  
getgrgid_r(), Function, Implemented  
getgrname(), Function, Implemented  
getgrnam_r(), Function, Implemented
```

NOTE: Creates /etc/group if none exists.

#### 9.2.2 User Database Access

```
struct passwd, Type, Implemented  
getpwuid(), Function, Implemented  
getpwuid_r(), Function, Implemented  
getpwnam(), Function, Implemented  
getpwnam_r(), Function, Implemented
```

NOTE: Creates /etc/passwd if none exists.



# 10 Data Interchange Format

## 10.1 Archive/Interchange File Format

### 10.1.1 Extended tar Format

```
tar format, Type, Unimplemented  
TMAGIC, Constant, Unimplemented  
TMAGLEN, Constant, Unimplemented  
TVERSION, Constant, Unimplemented  
TVERSLEN, Constant, Unimplemented  
REGTYPE, Constant, Unimplemented  
AREGTYPE, Constant, Unimplemented  
LNKTYPE, Constant, Unimplemented  
SYMTYPE, Constant, Unimplemented  
CHRTYPE, Constant, Unimplemented  
BLKTYPE, Constant, Unimplemented  
DIRTYPE, Constant, Unimplemented  
FIFOTYPE, Constant, Unimplemented  
CONNTYPE, Constant, Unimplemented  
TSUID, Constant, Unimplemented  
TSGID, Constant, Unimplemented  
TSVTX, Constant, Unimplemented  
TUREAD, Constant, Unimplemented  
TUWRITE, Constant, Unimplemented  
TUEXEC, Constant, Unimplemented  
TGREAD, Constant, Unimplemented  
TGWRITE, Constant, Unimplemented  
TGEXEC, Constant, Unimplemented  
TOREAD, Constant, Unimplemented  
TOWRITE, Constant, Unimplemented  
TOEXEC, Constant, Unimplemented
```

NOTE: Requires <tar.h> which is not in newlib.

### 10.1.2 Extended cpio Format

```
cpio format, Type, Unimplemented  
C_IRUSER, Constant, Unimplemented  
C_IWUSER, Constant, Unimplemented  
C_IXUSER, Constant, Unimplemented  
C_IRGRP, Constant, Unimplemented  
C_IWGRP, Constant, Unimplemented  
C_IXGRP, Constant, Unimplemented  
C_IROTH, Constant, Unimplemented  
C_IWOTH, Constant, Unimplemented  
C_IXOTH, Constant, Unimplemented  
C_ISUID, Constant, Unimplemented
```

```
C_ISGID, Constant, Unimplemented  
C_ISVTX, Constant, Unimplemented
```

NOTE: POSIX does not require a header file or structure. RedHat Linux 5.0 does not have a <cpio.h> although Solaris 2.6 does.

### 10.1.3 Multiple Volumes

# 11 Synchronization

## 11.1 Semaphore Characteristics

NOTE: Semaphores are implemented but only unnamed semaphores are currently tested.

`sem_t`, Type, Implemented

## 11.2 Semaphore Functions

### 11.2.1 Initialize an Unnamed Semaphore

`sem_init()`, Function, Implemented  
`SEM_FAILED`, Constant, Implemented

### 11.2.2 Destroy an Unnamed Semaphore

`sem_destroy()`, Function, Implemented

### 11.2.3 Initialize/Open a Named Semaphore

`sem_open()`, Function, Implemented

### 11.2.4 Close a Named Semaphore

`sem_close()`, Function, Implemented

### 11.2.5 Remove a Named Semaphore

`sem_unlink()`, Function, Implemented

### 11.2.6 Lock a Semaphore

`sem_wait()`, Function, Implemented  
`sem_trywait()`, Function, Implemented

### 11.2.7 Unlock a Semaphore

`sem_post()`, Function, Implemented

### 11.2.8 Get the Value of a Semaphore

`sem_getvalue()`, Function, Implemented

## 11.3 Mutexes

### 11.3.1 Mutex Initialization Attributes

`pthread_mutexattr_init()`, Function, Implemented  
`pthread_mutexattr_destroy()`, Function, Implemented  
`pthread_mutexattr_getpshared()`, Function, Implemented  
`pthread_mutexattr_setpshared()`, Function, Implemented  
`PTHREAD_PROCESS_SHARED`, Constant, Implemented  
`PTHREAD_PROCESS_PRIVATE`, Constant, Implemented

### 11.3.2 Initializing and Destroying a Mutex

`pthread_mutex_init()`, Function, Implemented  
`pthread_mutex_destroy()`, Function, Implemented  
`PTHREAD_MUTEX_INITIALIZER`, Constant, Implemented

### 11.3.3 Locking and Unlocking a Mutex

`pthread_mutex_lock()`, Function, Implemented  
`pthread_mutex_trylock()`, Function, Implemented  
`pthread_mutex_unlock()`, Function, Implemented

## 11.4 Condition Variables

### 11.4.1 Condition Variable Initialization Attributes

`pthread_condattr_init()`, Function, Implemented  
`pthread_condattr_destroy()`, Function, Implemented  
`pthread_condattr_getpshared()`, Function, Implemented  
`pthread_condattr_setpshared()`, Function, Implemented

### 11.4.2 Initialization and Destroying Condition Variables

`pthread_cond_init()`, Function, Implemented  
`pthread_cond_destroy()`, Function, Implemented  
`PTHREAD_COND_INITIALIZER`, Constant, Implemented

### 11.4.3 Broadcasting and Signaling a Condition

`pthread_cond_signal()`, Function, Implemented  
`pthread_cond_broadcast()`, Function, Implemented

### 11.4.4 Waiting on a Condition

`pthread_cond_wait()`, Function, Implemented  
`pthread_cond_timedwait()`, Function, Implemented

# 12 Memory Management

## 12.1 Memory Locking Functions

### 12.1.1 Lock/Unlock the Address Space of a Process

`mlockall()`, Function, Unimplemented  
`munlockall()`, Function, Unimplemented  
`MCL_CURRENT`, Constant, Unimplemented  
`MCL_FUTURE`, Constant, Unimplemented

### 12.1.2 Lock/Unlock a Range of Process Address Space

`mlock()`, Function, Unimplemented  
`munlock()`, Function, Unimplemented

## 12.2 Memory Mapping Functions

### 12.2.1 Map Process Addresses to a Memory Object

`mmap()`, Function, Unimplemented  
`PROT_READ`, Constant, Unimplemented  
`PROT_WRITE`, Constant, Unimplemented  
`PROT_EXEC`, Constant, Unimplemented  
`PROT_NONE`, Constant, Unimplemented  
`MAP_SHARED`, Constant, Unimplemented  
`MAP_PRIVATE`, Constant, Unimplemented  
`MAP_FIXED`, Constant, Unimplemented

### 12.2.2 Unmap Previously Mapped Addresses

`munmap()`, Function, Unimplemented

### 12.2.3 Change Memory Protection

`mprotect()`, Function, Unimplemented

### 12.2.4 Memory Object Synchronization

`msync()`, Function, Unimplemented, Unimplemented  
`MS_ASYNC`, Constant, Unimplemented  
`MS_SYNC`, Constant, Unimplemented  
`MS_INVALIDATE`, Constant, Unimplemented

## 12.3 Shared Memory Functions

### 12.3.1 Open a Shared Memory Object

`shm_open()`, Function, Unimplemented

### 12.3.2 Remove a Shared Memory Object

`shm_unlink()`, Function, Unimplemented



# 13 Execution Scheduling

## 13.1 Scheduling Parameters

`struct sched_param, Type, Implemented`

## 13.2 Scheduling Policies

`SCHED_FIFO, Constant, Implemented`  
`SCHED_RR, Constant, Implemented`  
`SCHED_OTHER, Constant, Implemented`

NOTE: RTEMS adds `SCHED_SPORADIC`.

### 13.2.1 SCHED\_FIFO

### 13.2.2 SCHED\_RR

### 13.2.3 SCHED\_OTHER

## 13.3 Process Scheduling Functions

### 13.3.1 Set Scheduling Parameters

`sched_setparam(), Function, Dummy Implementation`

### 13.3.2 Get Scheduling Parameters

`sched_getparam(), Function, Dummy Implementation`

### 13.3.3 Set Scheduling Policy and Scheduling Parameters

`sched_setscheduler(), Function, Dummy Implementation`

### 13.3.4 Get Scheduling Policy

`sched_getscheduler(), Function, Dummy Implementation`

### 13.3.5 Yield Processor

`sched_yield(), Function, Implemented`

### 13.3.6 Get Scheduling Parameter Limits

`sched_get_priority_max(), Function, Implemented`  
`sched_get_priority_min(), Function, Implemented`  
`sched_get_priority_rr_get_interval(), Function, Implemented`

## 13.4 Thread Scheduling

### 13.4.1 Thread Scheduling Attributes

PTHREAD\_SCOPE\_PROCESS, Constant, Implemented  
PTHREAD\_SCOPE\_SYSTEM, Constant, Implemented

### 13.4.2 Scheduling Contention Scope

### 13.4.3 Scheduling Allocation Domain

### 13.4.4 Scheduling Documentation

## 13.5 Thread Scheduling Functions

### 13.5.1 Thread Creation Scheduling Attributes

pthread\_attr\_setscope(), Function, Implemented  
pthread\_attr\_getscope(), Function, Implemented  
pthread\_attr\_setinheritsched(), Function, Implemented  
pthread\_attr\_getinheritsched(), Function, Implemented  
pthread\_attr\_setschedpolicy(), Function, Implemented  
pthread\_attr\_getschedpolicy(), Function, Implemented  
pthread\_attr\_setschedparam(), Function, Implemented  
pthread\_attr\_getschedparam(), Function, Implemented  
PTHREAD\_INHERIT\_SCHED, Constant, Implemented  
PTHREAD\_EXPLICIT\_SCHED, Constant, Implemented

### 13.5.2 Dynamic Thread Scheduling Parameters Access

pthread\_setschedparam(), Function, Implemented  
pthread\_getschedparam(), Function, Implemented

## 13.6 Synchronization Scheduling

### 13.6.1 Mutex Initialization Scheduling Attributes

pthread\_mutexattr\_setprotocol(), Function, Implemented  
pthread\_mutexattr\_getprotocol(), Function, Implemented  
pthread\_mutexattr\_setprioceiling(), Function, Implemented  
pthread\_mutexattr\_getprioceiling(), Function, Implemented  
PTHREAD\_PRIO\_NONE, Constant, Implemented  
PTHREAD\_PRIO\_INHERIT, Constant, Implemented  
PTHREAD\_PRIO\_PROTECT, Constant, Implemented

### 13.6.2 Change the Priority Ceiling of a Mutex

pthread\_mutex\_setprioceiling(), Function, Implemented  
pthread\_mutex\_getprioceiling(), Function, Implemented

## 14 Clocks and Timers

### 14.1 Data Definitions for Clocks and Timers

#### 14.1.1 Time Value Specification Structures

```
struct timespec, Type, Implemented  
struct itimerspec, Type, Implemented
```

#### 14.1.2 Timer Event Notification Control Block

#### 14.1.3 Type Definitions

```
clockid_t, Type, Implemented  
timerid_t, Type, Implemented
```

#### 14.1.4 Timer Event Notification Manifest Constants

```
CLOCK_REALTIME, Constant, Implemented  
TIMER_ABSTIME, Constant, Implemented
```

## 14.2 Clock and Timer Functions

### 14.2.1 Clocks

```
clock_settime(), Function, Partial Implementation  
clock_gettime(), Function, Partial Implementation  
clock_getres(), Function, Implemented
```

### 14.2.2 Create a Per-Process Timer

```
timer_create(), Function, Implemented
```

### 14.2.3 Delete a Per-Process Timer

```
timer_delete(), Function, Implemented
```

### 14.2.4 Per-Process Timers

```
timer_settime(), Function, Implemented  
timer_gettime(), Function, Implemented  
timer_getoverrun(), Function, Implemented
```

### 14.2.5 High Resolution Sleep

```
nanosleep(), Function, Implemented
```



# 15 Message Passing

## 15.1 Data Definitions for Message Queues

### 15.1.1 Data Structures

NOTE: Semaphores are implemented but only unnamed semaphores are currently tested.

```
mqd_t, Type, Implemented  
struct mq_attr, Type, Implemented
```

## 15.2 Message Passing Functions

### 15.2.1 Open a Message Queue

```
mq_open(), Function, Implemented
```

### 15.2.2 Close a Message Queue

```
mq_close(), Function, Implemented
```

### 15.2.3 Remove a Message Queue

```
mq_unlink(), Function, Implemented
```

### 15.2.4 Send a Message to a Message Queue

```
mq_send(), Function, Implemented
```

### 15.2.5 Receive a Message From a Message Queue

```
mq_receive(), Function, Implemented
```

### 15.2.6 Notify Process That a Message is Available on a Queue

```
mq_notify(), Function, Implemented
```

### 15.2.7 Set Message Queue Attributes

```
mq_setattr(), Function, Implemented
```

### 15.2.8 Get Message Queue Attributes

```
mq_getattr(), Function, Implemented
```



# 16 Thread Management

## 16.1 Threads

## 16.2 Thread Functions

### 16.2.1 Thread Creation Attributes

```
pthread_attr_init(), Function, Implemented  
pthread_attr_destroy(), Function, Implemented  
pthread_attr_setstacksize(), Function, Implemented  
pthread_attr_getstacksize(), Function, Implemented  
pthread_attr_setstackaddr(), Function, Implemented  
pthread_attr_getstackaddr(), Function, Implemented  
pthread_attr_setdetachstate(), Function, Implemented  
pthread_attr_getdetachstate(), Function, Implemented  
PTHREAD_CREATE_JOINABLE, Constant, Implemented  
PTHREAD_CREATE_DETACHED, Constant, Implemented
```

### 16.2.2 Thread Creation

```
pthread_create(), Function, Implemented
```

### 16.2.3 Wait for Thread Termination

```
pthread_join(), Function, Implemented
```

### 16.2.4 Detaching a Thread

```
pthread_detach(), Function, Implemented
```

### 16.2.5 Thread Termination

```
pthread_exit(), Function, Implemented
```

### 16.2.6 Get Thread ID

```
pthread_self(), Function, Implemented
```

### 16.2.7 Compare Thread IDs

```
pthread_equal(), Function, Implemented
```

### 16.2.8 Dynamic Package Initialization

```
pthread_once(), Function, Implemented  
PTHREAD_ONCE_INIT, Constant, Implemented
```



# 17 Thread-Specific Data

## 17.1 Thread-Specific Data Functions

### 17.1.1 Thread-Specific Data Key Creation

`pthread_key_create()`, Function, Implemented

### 17.1.2 Thread-Specific Data Management

`pthread_key_setspecific()`, Function, Implemented  
`pthread_key_getspecific()`, Function, Implemented

### 17.1.3 Thread-Specific Data Key Deletion

`pthread_key_delete()`, Function, Implemented



# 18 Thread Cancellation

## 18.1 Thread Cancellation Overview

### 18.1.1 Cancelability States

PTHREAD\_CANCEL\_DISABLE, Constant, Implemented  
PTHREAD\_CANCEL\_ENABLE, Constant, Implemented  
PTHREAD\_CANCEL\_ASYNCHRONOUS, Constant, Implemented  
PTHREAD\_CANCEL\_DEFERRED, Constant, Implemented

### 18.1.2 Cancellation Points

### 18.1.3 Thread Cancellation Cleanup Handlers

PTHREAD\_CANCELED, Constant, Unimplemented

### 18.1.4 Async-Cancel Safety

## 18.2 Thread Cancellation Functions

### 18.2.1 Canceling Execution of a Thread

pthread\_cancel(), Function, Implemented

### 18.2.2 Setting Cancelability State

pthread\_setcancelstate(), Function, Implemented  
pthread\_setcanceltype(), Function, Implemented  
pthread\_testcancel(), Function, Implemented

### 18.2.3 Establishing Cancellation Handlers

pthread\_cleanup\_push(), Function, Implemented  
pthread\_cleanup\_pop(), Function, Implemented

## 18.3 Language-Independent Cancellation Functionality

### 18.3.1 Requesting Cancellation

### 18.3.2 Associating Cleanup Code With Scopes

### 18.3.3 Controlling Cancellation Within Scopes

### 18.3.4 Defined Cancellation Sequence

### 18.3.5 List of Cancellation Points



# 19 Compliance Summary

## 19.1 General Chapter

Functions:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	21
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

**FEATURE FLAG COUNTS DO NOT ADD UP!!**

Constants:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.2 Terminology and General Requirements Chapter

Functions:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	19
Implemented	:	19
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	32
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

**FEATURE FLAG COUNTS DO NOT ADD UP!!**

Constants:

Total Number	:	126
Implemented	:	124
Unimplemented	:	2
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### 19.3 Process Primitives Chapter

#### Functions:

Total Number	:	36
Implemented	:	20
Unimplemented	:	0
Unimplementable	:	16
Partial	:	0
Dummy	:	0
Untested	:	0

#### Data Types:

Total Number	:	5
Implemented	:	5
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

#### Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

#### Constants:

Total Number	:	40
Implemented	:	32
Unimplemented	:	6
Unimplementable	:	2
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.4 Process Environment Chapter

### Functions:

Total Number	:	23
Implemented	:	21
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	2
Untested	:	0

### Data Types:

Total Number	:	2
Implemented	:	2
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Constants:

Total Number	:	53
Implemented	:	51
Unimplemented	:	2
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.5 Files and Directories Chapter

Functions:

Total Number	:	35
Implemented	:	30
Unimplemented	:	3
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	1

**FUNCTION COUNTS DO NOT ADD UP!!**

Data Types:

Total Number	:	3
Implemented	:	3
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	39
Implemented	:	37
Unimplemented	:	2
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.6 Input and Output Primitives Chapter

Functions:

Total Number	:	19
Implemented	:	9
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	9
Untested	:	0

FUNCTION COUNTS DO NOT ADD UP!!

Data Types:

Total Number	:	2
Implemented	:	1
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	1

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	24
Implemented	:	24
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.7 Device- and Class-Specific Functions Chapter

Functions:

Total Number	:	12
Implemented	:	8
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	4
Untested	:	0

Data Types:

Total Number	:	3
Implemented	:	3
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	77
Implemented	:	76
Unimplemented	:	1
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.8 Language-Specific Services for the C Programming Language Chapter

Functions:

Total Number	:	125
Implemented	:	117
Unimplemented	:	8
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	2
Implemented	:	2
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	11
Implemented	:	11
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.9 System Databases Chapter

Functions:

Total Number	:	8
Implemented	:	8
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	2
Implemented	:	2
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.10 Data Interchange Format Chapter

Functions:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	2
Implemented	:	0
Unimplemented	:	2
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	37
Implemented	:	0
Unimplemented	:	37
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.11 Synchronization Chapter

Functions:

Total Number	:	28
Implemented	:	28
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	1
Implemented	:	1
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	5
Implemented	:	5
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.12 Memory Management Chapter

### Functions:

Total Number	:	10
Implemented	:	0
Unimplemented	:	10
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Data Types:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Constants:

Total Number	:	12
Implemented	:	0
Unimplemented	:	12
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### 19.13 Execution Scheduling Chapter

Functions:

Total Number	:	24
Implemented	:	20
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	4
Untested	:	0

Data Types:

Total Number	:	1
Implemented	:	1
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	10
Implemented	:	10
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.14 Clocks and Timers Chapter

Functions:

Total Number	:	9
Implemented	:	7
Unimplemented	:	0
Unimplementable	:	0
Partial	:	2
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	4
Implemented	:	4
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	2
Implemented	:	2
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.15 Message Passing Chapter

Functions:

Total Number	:	8
Implemented	:	8
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	2
Implemented	:	2
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.16 Thread Management Chapter

### Functions:

Total Number	:	15
Implemented	:	15
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Data Types:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Constants:

Total Number	:	3
Implemented	:	3
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.17 Thread-Specific Data Chapter

Functions:

Total Number	:	4
Implemented	:	4
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.18 Thread Cancellation Chapter

Functions:

Total Number	:	6
Implemented	:	6
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Data Types:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Constants:

Total Number	:	5
Implemented	:	4
Unimplemented	:	1
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

## 19.19 Overall Summary

Functions:

Total Number	:	362
Implemented	:	301
Unimplemented	:	21
Unimplementable	:	16
Partial	:	2
Dummy	:	19
Untested	:	1

**FUNCTION COUNTS DO NOT ADD UP!!**

Data Types:

Total Number	:	48
Implemented	:	45
Unimplemented	:	2
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	1

Feature Flags:

Total Number	:	53
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

**FEATURE FLAG COUNTS DO NOT ADD UP!!**

Constants:

Total Number	:	444
Implemented	:	379
Unimplemented	:	63
Unimplementable	:	2
Partial	:	0
Dummy	:	0
Untested	:	0



## Command and Variable Index

There are currently no Command and Variable Index entries.



## Concept Index

There are currently no Concept Index entries.

