# 14.1. INT TO EXT

Translate processor address to external port address.

### Synopsis

int\_to\_ext( int\_addr, port, ext\_addr )

#### Input Parameters

int\_addr : address

processor address to be translated

ort : integer port designation

Output Parameters

ext\_addr : address

correspondig address for designated port

Completion Status

OK

INVALID\_PARAMETER INVALID\_PORT

NO TRANSLATION

int\_to\_ext successful

a parameter refers to an invalid address

port does not exist

int addr can not be accessed through port

## Description

This operation translates a processor address of a multi-port memory location to the address accessing the same location via the given port. The port parameter encodes the bus and address space to be used, e.g. VMEbus with a certain address modifier. If the given port does not exist the INVALID\_PORT completion status is returned. If the given location cannot be accessed via the port the NO\_TRANSLATION completion status is returned.

## Observation:

It is assumed that the various bus standard authorities will define literals for the encoding of ports for their respective bus architectures.

## 14.2. EXT TO INT

Translate external port address to processor address.

## Synopsis

ext\_to\_int( ext\_addr, port, int\_addr )

## Input Parameters

ext\_addr :

: address

port address to be translated

port : integer

port designation

#### Output Parameters

int addr

: address

correspondig processor address

## Completion Status

OK

INVALID\_PARAMETER

INVALID\_PORT

NO TRANSLATION

ext\_to\_int successful

a parameter refers to an invalid address

port does not exist

ext\_addr can not be accessed by processor

### Description

This operation translates an external port address of a multi-port memory to the processor address accessing the same location. The port parameter encodes the bus and address space to be used, e.g. VMEbus with a certain address modifier. If the given port does not exist the INVALID\_PORT completion status is returned. If the given location can not be accessed by the processor the NO\_TRANSLATION completion status is returned (see also 14.1. Observation).

## A. COMPLETION STATUSES

CLOCK\_NOT\_SET
ILLEGAL\_USE
INVALID\_ARGUMENTS
INVALID\_BIT
INVALID\_BUFF

INVALID\_BUFF\_SIZE
INVALID\_CLOCK
INVALID\_COUNT
INVALID\_GRANULARITY
INVALID\_ID
INVALID\_LENGTH
INVALID\_LOCATION
INVALID\_MODE
INVALID\_OPTIONS
INVALID\_PARAMETER
INVALID\_PRIORITY
INVALID\_SEGMENT

NAME\_NOT\_FOUND NODE\_NOT\_REACHABLE NO\_EVENT NO\_MORE\_MEMORY OBJECT\_DELETED

OBJECT NOT LOCAL OBJECT\_PROTECTED OK POOL IN USE POOL NOT SHARED POOL OVERLAP QUEUE DELETED QUEUE EMPTY QUEUE FULL REGION IN USE REGION OVERLAP SEMAPHORE DELETED SEMAPHORE NOT AVAILABLE SEMAPHORE OVERFLOW SEMAPHORE UNDERFLOW TASK ALREADY STARTED TASK\_ALREADY\_SUSPENDED TASK NOT STARTED TASK NOT SUSPENDED TIME OUT TOO MANY OBJECTS

XSR\_NOT\_SET

clock has not been initialized operation not callable from ISR invalid number or type or size of arguments invalid exception bit-number no buffer allocated from partition at buff\_addr buff size not supported invalid clock value initial count is negative granularity not supported object does not exist buffer length not supported note-pad number does not exist invalid mode or mask value invalid options value a parameter refers to an invalid address invalid priority value no segment allocated from this region at seg addr object name does not exist on node node on which object resides is not reachable event(s) not set and NOWAIT option given not enough memory to satisfy request originally existing task has been deleted before operation operation not allowed on non-local object task in NOTERMINATION mode operation successful buffers from this pool are still allocated pool not in shared memory subsystem area given overlaps an existing pool queue deleted while blocked in queue receive queue empty with NOWAIT option no more buffers available segments from this region are still allocated area given overlaps an existing region semaphore deleted while blocked in sem\_claim semaphore unavailable with NOWAIT option semaphore counter overflowed semaphore counter underflowed task has been started already task already suspended task has not yet been started task not suspended operation timed out too many objects of given type on the node or

no handler routine for given exception(s)

in the system

## B. MINIMUM REQUIREMENTS FOR OPERATIONS FROM AN ISR.

ORKID requires that at least the following operations are supported from an Interrupt Service Routine. Only operations on local objects need to be supported. If the object resides on a remote node and remote operations are not supported, then the OBJECT\_NOT\_LOCAL completion status must be returned.

#### Observation:

The SELF literal is meaningless for ORKID operations called from an ISR and will lead to the INVALID\_ID completion status.

```
NODE OPERATIONS
node fail ( nid, code, options )
Task Operations
task suspend
                    (tid)
                    (tid)
task resume
                    ( tid, loc_number, loc_value )
task read note-pad
task write_note-pad ( tid, loc_number, loc_value )
Semaphore Operations
sem release
                     (sid)
Queue Operations
queue send
                    ( qid, msg_buff, msg_length )
queue jump
                    ( qid, msg buff, msg length )
Event Operations
event send
                    ( tid, event )
Exception Operations
exception raise
                   ( tid, exception )
Clock Operations
clock-get
                    (clock)
clock-tick
Interrupt Operations
int enter
int return
```

## C. SUMMARY OF ORKID OPERATIONS

In the following, output parameters are printed in bold characters.

```
Node Operations
node ident
                     ( name, nid )
node fail
                      ( nid, code, options )
node info
                     ( nid, ticks per sec )
Task Operations
task_create
                     ( name, priority, stack size, mode, options, tid )
task delete
                      (tid)
task ident
                     ( name, nid, tid )
task start
                      ( tid, start addr, arguments )
task restart
                      ( tid, arguments )
task suspend
                      (tid)
task resume
                     (tid)
task set priority
                     ( tid, new prio, old prio )
task set mode
                      ( new_mode, mask, old mode )
task_read_note_pad ( tid, loc_number, loc_value )
task_write_note_pad ( tid, loc_number, loc_value )
task info
                     ( tid, priority, mode, options, event, exception )
Region Operations
region create
                     ( name, addr, length, granularity, options, rid )
region_delete
                      (rid)
region_ident
                      ( name, rid )
region get seg
                     ( rid, seg size, seg addr )
region ret seg
                     ( rid, seg addr )
region info
                     ( rid, size, max segment, granularity, options )
Pool Operations
pool create
                     ( name, addr, length, buff size, options, pid )
pool delete
                     ( pid )
pool_ident
                     ( name, nid, pid)
pool get buff
                     ( pid, buff addr )
                     ( pid, buff addr )
pool ret buff
pool info
                     ( pid, buffers, free buffers, buff size, options )
Semaphore Operations
sem create
                     ( name, init count, options, sid )
sem delete
                      (sid)
sem ident
                     ( name, nid, sid )
sem claim
                     ( sid, options, time out )
sem release
                     ( sid )
```

#### Queue Operations

sem info

queue\_create ( name, max buff, length, options, qid )

( sid, options, count, tasks waiting )