# 6.6. POOL INFO

Obtain information on a pool.

# Synopsis

pool\_info( pid, buffers, free buffers, buff size, options )

## Input Parameters

pid : pool-id kernel defined pool identifier

# Output Parameters

buffers: integer number of buffers in the pool number of free buffers in the pool buff\_size: integer pool buffer size in bytes

options : bit field pool create options

#### Completion Status

OK pool\_info successful pool\_info not callable from ISR

INVALID\_PARAMETER a parameter refers to an invalid address

INVALID\_ID pool does not exist

OBJECT\_DELETED originally existing pool has been deleted

before operation

NODE\_NOT\_REACHABLE node on which the pool resides is not

reachable

# Description

This operation provides information on the specified pool. It returns its overall number of buffers, the number of free buffers in the pool, its buffer size in bytes and options. The number of free buffers in the pool should be used with care as it is just a snap-shot of the pools's usage at the time of executing the operation.

# 7. SEMAPHORES

The semaphores defined in **ORKID** are standard Dijkstra counting semaphores. Semaphores provide for the fundamental need of synchronization in multi-tasking systems, i.e. mutual exclusion, resource management and sequencing.

# Semaphore Behavior

The following should not be understood as a recipe for implementations.

During a sem\_claim operation, the semaphore count is decremented by one. If the resulting semaphore count is greater than or equal to zero, then the calling task continues to execute. If the count is less than zero, the task blocks from processor usage and is put on a waiting queue for the semaphore. During a sem\_release operation, the semaphore count is incremented by one. If the resulting semaphore count is less than or equal to zero, then the first task in the waiting queue for this semaphore is unblocked and is made eligible for processor usage.

## Semaphore Usage

Mutual exclusion is achieved by creating a counting semaphore with an initial count of one. A resource is guarded with this semaphore by requiring all operations on the resource to be proceeded by a sem claim

operation. Thus, if one task has claimed a resource, all other tasks requiring the resource will be blocked until the task releases the resource with a sem\_release operation.

In situations where multiple copies of a resource exist, the semaphore may be created with an initial count equal to a number of copies. A resource is claimed with the sem\_claim operation. When all available copies of the resource have been claimed, a task requiring the resource will be blocked until return of one of the claimed copies is announced by a sem release operation.

Sequencing is achieved by creating a semaphore with an initial count of zero. A task may pend the arrival of another task by performing a sem\_claim operation when it reaches a synchronization point. The other task performs a sem\_release operation when it reaches its synchronization point, unblocking the pending task.

### Semaphore Options

ORKID defines the following option symbols, which may be combined.

- + GLOBAL Semaphores created with the GLOBAL option set are visible and accessible from any node in the system.
- + FIFO

  Semaphores with the FIFO option set enter additional tasks at the end of their waiting queue. Without this option, the tasks are enqueued in order of task priority. ORKID does not require reordering of semaphore waiting queues when a waiting task has his priority changed.

# 7.1. SEM CREATE

Create a semaphore.

# Synopsis

sem\_create( name, init count, options, sid )

### Input Parameters

#### Output Parameters

sid : sem\_id kernel defined semaphore identifier

#### Literal Values

options + GLOBAL the new semaphore will be visible throughout the system + FIFO tasks will be queued in first in first

out order

### Completion Status

OK
ILLEGAL\_USE
INVALID\_PARAMETER
INVALID\_COUNT
INVALID\_OPTIONS
INVALID\_OPTIONS
TOO\_MANY\_OBJECTS

sem\_create successful
sem\_create not callable from ISR
initial count is negative
invalid options value
too many semaphores on the node or in the system

#### Description

This operation creates a new semaphore in the kernel data structure, and returns its identifier. The semaphore is created with its count at the value given by the init count parameter. The task queue, initially empty, will be ordered by task priority, unless the FIFO option is set, in which case it will be first in first out.

# 7.2. SEM DELETE

Delete a semaphore.

# Synopsis

sem\_delete( sid )

# Input Parameters

sid

: sem id

kernel defined semaphore identifier

# Output Parameters

<none>

# Completion Status

OK

ILLEGAL USE

INVALID PARAMETER

INVALID ID

OBJECT DELETED

OBJECT NOT LOCAL

sem\_delete successful

sem delete not callable from ISR

a parameter refers to an invalid address

semaphore does not exist

originally existing semaphore has been

deleted before operation

sem delete not allowed on non-local

semaphore

## Description

The sem\_delete operation deletes a semaphore from the kernel data structure. The semaphore is deleted immediately, even though there are tasks waiting in its queue. These latter are all unblocked and are returned the SEMAPHORE DELETED completion status.

# 7.3. SEM IDENT

Obtain the identifier of a semaphore on a given node with a given name.

# Synopsis

sem\_ident( name, nid, sid )

# Input Parameters

name : string nid : node id user defined semaphore name

node identifier

Output Parameters

sid : sem id

: sem id kernel defined semaphore identifier

Literal Values

nid = LOCAL NODE

\_NODE the node containing the calling task

= OTHER NODES

all nodes in the system except the local

node

= ALL NODES

all nodes in the system

Completion Status

OK

K sem\_ident successful

ILLEGAL\_USE sem\_ident not callable from ISR

INVALID PARAMETER a parameter refers to an invalid address

INVALID ID node does not exist

NAME NOT FOUND semaphore does not exist on node

NODE NOT REACHABLE node is not reachable

#### Description

This operation searches the kernel data structure in the node(s) specified for a semaphore with the given name, and returns its identifier if found. If OTHER\_NODES or ALL\_NODES is specified, the node search order is implementation dependent. If there is more than one semaphore with the same name in the node(s) specified, then the sid of the first one found is returned.