Table of Contents

1 Overview 1

1.1 Introduction 1
1.2 Real-time Application Systems 2
1.3 Real-time Executive 2
1.4 RTEMS Application Architecture 4
1.5 RTEMS Internal Architecture 4
1.6 User Customization and Extensibility 5
1.7 Portability 5
1.8 Memory Requirements 6
1.9 Audience 6
1.10 Conventions 7
1.11 Manual Organization 7

2 Key Concepts 11

2.1 Introduction 11
2.2 Objects 11
2.3 Communication and Synchronization 13
2.4 Time 13
2.5 Memory Management 14

3 Initialization Manager 17

3.1 Introduction 17
3.2 Background 17
3.2.1 Initialization Tasks 17
3.2.2 The System Initialization Task 18
3.2.3 The Idle Task 18
3.2.4 Initialization Manager Failure 18
3.3 Operations 19
3.3.1 Initializing RTEMS 19
3.3.2 Shutting Down RTEMS 20
3.4 Directives 20

3.4.1 INITIALIZE_EXECUTIVE - Initialize RTEMS 21
3.4.2 INITIALIZE_EXECUTIVE_EARLY - Initialize **RTEMS** and do NOT Start Multitasking 22
3.4.3 INITIALIZE_EXECUTIVE_LATE - Complete Initialization and Start Multitasking 23
3.4.4 SHUTDOWN_EXECUTIVE - Shutdown RTEMS 24

4 Task Manager 25

4.1 Introduction 25
4.2 Background 26
4.2.1 Task Definition 26
4.2.2 Task Control Block 26
4.2.3 Task States 27
4.2.4 Task Priority 27
4.2.5 Task Mode 28
4.2.6 Accessing Task Arguments 29
4.2.7 Floating Point Considerations 29
4.2.8 Building a Task's Attribute Set 30
4.2.9 Building a Mode and Mask 31
4.3 Operations 31
4.3.1 Creating Tasks 31
4.3.2 Obtaining Task IDs 32
4.3.3 Starting and Restarting Tasks 32
4.3.4 Suspending and Resuming Tasks 32
4.3.5 Delaying the Currently Executing Task 33
4.3.6 Changing Task Priority 33
4.3.7 Changing Task Mode 33
4.3.8 Notepad Locations 33
4.3.9 Task Deletion 34
4.4 Directives 34
4.4.1 TASK_CREATE - Create a task 35
4.4.2 TASK_IDENT - Get ID of a task 37
4.4.3 TASK_START - Start a task 38
4.4.4 TASK_RESTART - Restart a task 39
4.4.5 TASK_DELETE - Delete a task 40

4.4.6 TASK_SUSPEND - Suspend a task 41
4.4.7 TASK_RESUME - Resume a task 42
4.4.8 TASK_SET_PRIORITY - Set task priority 43
4.4.9 TASK_MODE - Change current task's mode 44
4.4.10 TASK_GET_NOTE - Get task notepad entry 46
4.4.11 TASK_SET_NOTE - Set task notepad entry 47
4.4.12 TASK_WAKE_AFTER - Wake up after interval 48
4.4.13 TASK_WAKE_WHEN - Wake up when specified 49

5 Interrupt Manager 51

5.1 Introduction 51
5.2 Background 51
5.2.1 Processing an Interrupt 51
5.2.2 RTEMS Interrupt Levels 53
5.2.3 Disabling of Interrupts by RTEMS 53
5.3 Operations 53
5.3.1 Establishing an ISR 53
5.3.2 Directives Allowed from an ISR 53
5.4 Directives 54
5.4.1 INTERRUPT_CATCH - Establish an ISR 55

6 Clock Manager 57

6.1 Introduction 57
6.2 Background 57
6.2.1 Required Support 57
6.2.2 Time and Date Data Structures 58
6.2.3 Timeslicing 58
6.2.4 Delays 59
6.2.5 Timeouts 59
6.3 Operations 59
6.3.1 Announcing a Tick 59
6.3.2 Setting the Time 59
6.3.3 Obtaining the Time 59
6.4 Directives 60
6.4.1 CLOCK_SET - Set system date and time 61

6.4.2 CLOCK_GET - Get system date and time information 62
6.4.3 CLOCK_TICK - Announce a clock tick 63

7 Timer Manager 65

7.1 Introduction 65
7.2 Background 65
7.2.1 Timers 65
7.2.2 Timer Service Routines 66
7.3 Operations 66
7.3.1 Creating a Timer 66
7.3.2 Obtaining Timer IDs 66
7.3.3 Initiating an Interval Timer 66
7.3.4 Initiating a Time of Day Timer 67
7.3.5 Canceling a Timer 67
7.3.6 Resetting a Timer 67
7.3.7 Deleting a Timer 67
7.4 Directives 67
7.4.1 TIMER_CREATE - Create a timer 68
7.4.2 TIMER_IDENT - Get ID of a timer 69
7.4.3 TIMER_CANCEL - Cancel a timer 70
7.4.4 TIMER_DELETE - Delete a timer 71
7.4.5 TIMER_FIRE_AFTER - Fire timer after interval 72
7.4.6 TIMER_FIRE_WHEN - Fire timer when specified 73
7.4.7 TIMER_RESET - Reset an interval timer 74

8 Semaphore Manager 75

8.1 Introduction 75
8.2 Background 75
8.2.1 Nested Resource Access 76
8.2.2 Priority Inversion 76
8.2.3 Priority Inheritance 77
8.2.4 Building an Attribute Set 77
8.2.5 Building an Option Set 78
8.3 Operations 78
8.3.1 Creating a Semaphore 78

8.3.2 Obtaining Semaphore IDs 79
8.3.3 Acquiring a Semaphore 79
8.3.4 Releasing a Semaphore 80
8.3.5 Deleting a Semaphore 80
8.4 Directives 80
8.4.1 SEMAPHORE_CREATE - Create a semaphore 81
8.4.2 SEMAPHORE_IDENT - Get ID of a semaphore 83
8.4.3 SEMAPHORE_DELETE - Delete a semaphore 84
8.4.4 SEMAPHORE_OBTAIN - Acquire a semaphore 85
8.4.5 SEMAPHORE_RELEASE - Release a semaphore 87

9 Message Manager 89

9.1 Introduction 89
9.2 Background 89
9.2.1 Messages 89
9.2.2 Message Queues 90
9.2.3 Building an Attribute Set 90
9.2.4 Building an Option Set 91
9.3 Operations 91
9.3.1 Creating a Message Queue 91
9.3.2 Obtaining Message Queue IDs 91
9.3.3 Receiving a Message 92
9.3.4 Sending a Message 92
9.3.5 Broadcasting a Message 92
9.3.6 Deleting a Message Queue 93
9.4 Directives 93
9.4.1 MESSAGE_QUEUE_CREATE - Create a queue 94
9.4.2 MESSAGE_QUEUE_IDENT - Get ID of a queue 96
9.4.3 MESSAGE_QUEUE_DELETE - Delete a queue 97
9.4.4 MESSAGE_QUEUE_SEND - Put message at rear of a queue 98
9.4.5 MESSAGE_QUEUE_URGENT - Put message at front of a queue 99
9.4.6 MESSAGE_QUEUE_BROADCAST - Broadcast N messages to a queue .. 100
9.4.7 MESSAGE_QUEUE_RECEIVE - Receive message from a queue 101
9.4.8 MESSAGE_QUEUE_FLUSH - Flush all messages on a queue 103

10 Event Manager 105

10.1 Introduction 105
10.2 Background 105
10.2.1 Event Sets 105
10.2.2 Building an Event Set or Condition 106
10.2.3 Building an Option Set 106
10.3 Operations 107
10.3.1 Sending an Event Set 107
10.3.2 Receiving an Event Set 107
10.3.3 Determining the Pending Event Set 108
10.3.4 Receiving all Pending Events 108
10.4 Directives 108
10.4.1 EVENT_SEND - Send event set to a task 109
10.4.2 EVENT_RECEIVE - Receive event condition 110

11 Signal Manager 113

11.1 Introduction 113
11.2 Background 113
11.2.1 Definitions 113
11.2.2 A Comparison of ASRs and ISRs 114
11.2.3 Building a Signal Set 114
11.2.4 Building an ASR's Mode 114
11.3 Operations 115
11.3.1 Establishing an ASR 115
11.3.2 Sending a Signal Set 116
11.3.3 Processing an ASR 116
11.4 Directives 117
11.4.1 SIGNAL_CATCH - Establish an ASR 118
11.4.2 SIGNAL_SEND - Send signal set to a task 119

12 Partition Manager 121

12.1 Introduction 121
12.2 Background 121
12.2.1 Definitions 121

12.2.2 Building an Attribute Set 122
12.3 Operations 122
12.3.1 Creating a Partition 122
12.3.2 Obtaining Partition IDs 122
12.3.3 Acquiring a Buffer 123
12.3.4 Releasing a Buffer 123
12.3.5 Deleting a Partition 123
12.4 Directives 123
12.4.1 PARTITION_CREATE - Create a partition 124
12.4.2 PARTITION_IDENT - Get ID of a partition 126
12.4.3 PARTITION_DELETE - Delete a partition 127
12.4.4 PARTITION_GET_BUFFER - Get buffer from a partition 128
12.4.5 PARTITION_RETURN_BUFFER - Return buffer to a partition 129

13 Region Manager 131

13.1 Introduction 131
13.2 Background 131
13.2.1 Definitions 131
13.2.2 Building an Attribute Set 132
13.2.3 Building an Option Set 132
13.3 Operations 133
13.3.1 Creating a Region 133
13.3.2 Obtaining Region IDs 133
13.3.3 Adding Memory to a Region 134
13.3.4 Acquiring a Segment 134
13.3.5 Releasing a Segment 134
13.3.6 Obtaining the Size of a Segment 134
13.3.7 Deleting a Region 135
13.4 Directives 135
13.4.1 REGION_CREATE - Create a region 136
13.4.2 REGION_IDENT - Get ID of a region 138
13.4.3 REGION_DELETE - Delete a region 139
13.4.4 REGION_EXTEND - Add memory to a region 140
13.4.5 REGION_GET_SEGMENT - Get segment from a region 141

13.4.6 REGION_RETURN_SEGMENT - Return segment to a region 143
13.4.7 REGION_GET_SEGMENT_SIZE - Obtain size of a segment 144

14 Dual-Ported Memory Manager 145

14.1 Introduction 145
14.2 Background 145
14.3 Operations 146
14.3.1 Creating a Port 146
14.3.2 Obtaining Port IDs 146
14.3.3 Converting an Address 146
14.3.4 Deleting a DPMA Port 146
14.4 Directives 147
14.4.1 PORT_CREATE - Create a port 148
14.4.2 PORT_IDENT - Get ID of a port 149
14.4.3 PORT_DELETE - Delete a port 150
14.4.4 PORT_EXTERNAL_TO_INTERNAL - Convert external to internal address 151
14.4.5 PORT_INTERNAL_TO_EXTERNAL - Convert internal to external address 152

15 I/O Manager 153

15.1 Introduction 153
15.2 Background 153
15.2.1 Device Driver Table 153
15.2.2 Major and Minor Device Numbers 154
15.2.3 Device Driver Environment 154
15.2.4 Device Driver Interface 154
15.2.5 Device Driver Initialization 155
15.3 Operations 155
15.4 Directives 155
15.4.1 IO_INITIALIZE - Initialize a device driver 156
15.4.2 IO_OPEN - Open a device 157
15.4.3 IO_CLOSE - Close a device 158
15.4.4 IO_READ - Read from a device 159
15.4.5 IO_WRITE - Write to a device 160

15.4.6 IO_CONTROL - Special device services 161

16 Fatal Error Manager 163

16.1 Introduction 163
16.2 Background 163
16.3 Operations 164
16.3.1 Announcing a Fatal Error 164
16.4 Directives 164
16.4.1 FATAL_ERROR_OCCURRED - Invoke the fatal error handler 165

17 Scheduling Concepts 167

17.1 Introduction 167
17.2 Scheduling Mechanisms 168
17.2.1 Task Priority 168
17.2.2 Preemption 168
17.2.3 Timeslicing 169
17.2.4 Manual Round-Robin 169
17.2.5 Dispatching Tasks 169
17.3 Task State Transitions 170

18 Rate Monotonic Manager 175

18.1 Introduction 175
18.2 Background 175
18.2.1 Definitions 176
18.2.2 Rate Monotonic Scheduling Algorithm 176
18.2.3 Schedulability Analysis 177
18.2.3.1 Assumptions 178
18.2.3.2 Processor Utilization Rule 178
18.2.3.3 Processor Utilization Rule Example 179
18.2.3.4 First Deadline Rule 179
18.2.3.5 First Deadline Rule Example 179
18.2.3.6 Relaxation of Assumptions 181
18.2.4 Further Reading 181
18.3 Operations 182
18.3.1 Creating a Rate Monotonic Period 182

18.3.2 Manipulating a Period 182
18.3.3 Obtaining a Period's Status 182
18.3.4 Canceling a Period 183
18.3.5 Deleting a Rate Monotonic Period 183
18.3.6 Examples 183
18.3.6.1 Simple Periodic Task 184
18.3.6.2 Task with Multiple Periods 184
18.4 Directives 186
18.4.1 RATE_MONOTONIC_CREATE - Create a rate monotonic period 187
18.4.2 RATE_MONOTONIC_IDENT - Get ID of a period 188
18.4.3 RATE_MONOTONIC_CANCEL - Cancel a period 189
18.4.4 RATE_MONOTONIC_DELETE - Delete a rate monotonic period 190
18.4.5 RATE_MONOTONIC_PERIOD - Conclude current/Start next period 191

19 Board Support Packages 193

19.1 Introduction 193
19.2 Reset and Initialization 193
19.2.1 Interrupt Stack Requirements 194
19.2.2 Processors with a Separate Interrupt Stack 195
19.2.3 Processors without a Separate Interrupt Stack 195
19.3 Device Drivers 195
19.3.1 Clock Tick Device Driver 196
19.4 User Extensions 196
19.5 Multiprocessor Communications Interface (MPCI) 197
19.5.1 Tightly-Coupled Systems 197
19.5.2 Loosely-Coupled Systems 197
19.5.3 Systems with Mixed Coupling 198
19.5.4 Heterogeneous Systems 198

20 User Extensions Manager 199

20.1 Introduction 199
20.2 Background 199
20.2.1 Extension Sets 200
20.2.2 TCB Extension Area 200
20.2.3 Extensions 201

20.2.3.1 TASK_CREATE Extension 201
20.2.3.2 TASK_START Extension 202
20.2.3.3 TASK_RESTART Extension 202
20.2.3.4 TASK_DELETE Extension 202
20.2.3.5 TASK_SWITCH Extension 203
20.2.3.6 TASK_BEGIN Extension 203
20.2.3.7 TASK_EXITTED Extension 204
20.2.3.8 FATAL Error Extension 204
20.2.4 Order of Invocation 204
20.3 Operations 205
20.3.1 Creating an Extension Set 205
20.3.2 Obtaining Extension Set IDs 205
20.3.3 Deleting an Extension Set 206
20.4 Directives 206
20.4.1 EXTENSION_CREATE - Create a extension set 207
20.4.2 EXTENSION_IDENT - Get ID of a extension set 208
20.4.3 EXTENSION_DELETE - Delete a extension set 209

21 Configuring a System 211

21.1 Configuration Table 211
21.2 CPU Dependent Information Table 213
21.3 Initialization Task Table 213
21.4 Driver Address Table 214
21.5 User Extensions Table 215
21.6 Multiprocessor Configuration Table 217
21.7 Multiprocessor Communications Interface Table 219
21.8 Determining Memory Requirements 220
21.9 Sizing the RTEMS RAM Workspace 221

22 Multiprocessing Manager 223

22.1 Introduction 223
22.2 Background 224
22.2.1 Nodes 224
22.2.2 Global Objects 224
22.2.3 Global Object Table 225

22.2.4 Remote Operations 225
22.2.5 Proxies 226
22.2.6 Multiprocessor Configuration Table 227
22.3 Multiprocessor Communications Interface Layer 227
22.3.1 INITIALIZATION 228
22.3.2 GET_PACKET 228
22.3.3 RETURN_PACKET 229
22.3.4 RECEIVE_PACKET 229
22.3.5 SEND_PACKET 230
22.3.6 Supporting Heterogeneous Environments 230
22.4 Operations 231
22.4.1 Announcing a Packet 231
22.5 Directives 232
22.5.1 MULTIPROCESSING_ANNOUNCE - Announce the arrival of a packet . 233

23 Directive Status Codes 235

24 Example Application 237

25 Glossary 239